**Book Class:**

* *Add Book*
  + Contains all information about the book, author, isbn etc.
* *Search for books*
  + Find any information relating to books if there is a match display it
* *Inventory audit*
  + Check how many books there are, mark lost/damaged books
* *Remove book*
  + Simply remove a book from the library

**Subscriber Class:**

* *Add a subscriber*
  + Make a object containing all information about a subscriber
* *Update subscriber*
  + Make changes to an object
* *Remove subscriber*
  + Delete all information about a person
* *Check what a subscriber has*
  + Call the borrow class to see what a person has/if they can check out more books

**Borrow class:**

* *Check subscriber*
  + Looks at what a person has and displays it
* *Checkout book check*
  + Looks if a book is available
  + Looks if a person can borrow more books
  + Looks if the person already has the book

**Main class:**

* *Print a menu*
  + Creates a simple menu that will have all options available to the librarian
* *Input and output files (this is not essential)*
  + Creates files if they don’t exist but the files will store information about what books are in the library what subscribers are
* *Calls to other classes*
* *Exiting program*